Before doing this, you will want to make sure to clone anything that has been most recently merged to the github project using whatever method you have established for yourself.

This is a two part process: (1) compressing game files into zip file (2) deploying into itch.io

1. Takes two a few presses of buttons. RenPy does the work for you.
   1. Open RenPy
   2. Select project of interest (hint: finding joy)
   3. Navigate to the right side of screen, under actions you will select “web”
   4. Click “build web application”
   5. It will download.

The file will go to a predetermined location. I can’t figure out where the uck that’s at because mac kinda sucks when it comes to system file navigation. So I just searched “finding\_joy” and it showed up. Our file of interest is going to be a file likely to be named “finding\_joy-0.0.0-web.zip”. This is important. We don’t care about the actual folder, we just care about the zip file and the two are created separately.

1. Open itch.io. Logging into your account is implied.
   1. Navigate to dashboard
   2. If you haven’t done so, create a new project. Otherwise click the project that was already created using the “edit” button.
   3. If you are creating a new project, input all of the information. These are my current settings:
      1. Kind of Project: HTML or ZIP
      2. Width 1280 x 720
      3. None of the other stuff is really that important.
   4. You will navigate to the “upload files” section. Clicking “upload” is implied.
   5. You will follow the instructions to search for the file as outlined between section (1) and (2).
   6. You will wait until the file finishes uploading.
   7. I’m saying “You will” a lot, but you don’t have to do anything if you don’t really want to. Life is cool like that
   8. Once the file is finished uploading and all other settings have been set, then you can hit save at the bottom.
   9. If there is an error, then you didn’t follow my instructions and are hereby and henceforth bring sorrow and misfortune upon your family. But more upsettingly, you have to read the instructions again and figure out where you went wrong.
2. Good luck!